

City of Fresno | Residential Parking District | Permit Application

In person: Visit Parking Division in City Hall, Room 4064, Monday through Friday 8am to 5pm.

By Mail: Submit this completed form with photocopies of the required documentation and payment (if applicable) via check or money order to the address below. Allow two weeks for mailed permit processing.

City of Fresno Parking Division, Room 4064
2600 Fresno Street
Fresno, CA 93721

Step One: District

- | | | | |
|--|---|--|--|
| <input type="checkbox"/> 1 - Bulldog Stadium | <input type="checkbox"/> 5 - DMV/Carruth | <input type="checkbox"/> 9 - FCC South | <input type="checkbox"/> Garland/Duncan HS |
| <input type="checkbox"/> 2 - FCC West | <input type="checkbox"/> 6/7 - Alamos/Woodrow | <input type="checkbox"/> 10 - VA | |

Step Two: Your Information

Name: _____

Address: _____

Fresno, CA 93

Daytime Telephone: _____

Email Address: _____

Step Three: Number of Permits

- | | |
|--|------|
| <input type="checkbox"/> One permit | FREE |
| <input type="checkbox"/> Two permits | \$19 |
| <input type="checkbox"/> Three permits | \$38 |
| <input type="checkbox"/> Four permits | \$57 |

Step Four: Attachments

- ☐ For the first permit, provide a recent document to establish residency (such as a lease agreement, utility bill, or property tax bill), ***and*** a copy matching Driver's License or I.D. on the document.
- ☐ For each additional permit, provide a valid vehicle registration that matches the address being requested, ***and*** a copy of Driver's License or I.D. of the vehicle owner.
- ☐ Payment for the above number of permits, via check or money order (if applicable).

Step Five: Certification

I confirm that I am a legal resident of the address stated above. I understand the permit I am receiving is valid only in my assigned Residential Parking District. I understand parking in a Residential Parking District without a permit will result in citation. I understand that lost permits will not be replaced.

Signature

Date

Cashier Memo #

Date Processed

By