Agency Report of: Ceremonial Role Events and Ticket/Pass Distributions

A Public Document

1.	Agency Name				Date Stamp	California 802	
	City of Fresno					Form UUZ	
	ivision, Department, or Region (If Applicable)					For Official Use Only	
	Facilities Management Divis	acilities Management Division					
	esignated Agency Contact (Name, Title)					1	
	Robin O'Malley, Facilities Ma	Robin O'Malley, Facilities Manager					
	Area Code/Phone Number E-mail				Amendment (Must provide explanation in Part 3.)		
	559-621-1487 FacilitiesMgmt@fresno		mt@fresno.gov	/	Date of Original Filing:(Month, Day, Year)		
2.	Function or Event Information						
	Does the agency have a ticket policy? Yes No Event Description Fresno Football Club Skybox Provide Title/Explanation			Face Value of Each Ticket/Pass \$			
	Ticket(s)/Pass(es) provided by agency? Yes ☐ No ☒			Fresno	If no: Fresno Football Club		
				II no	Name of Source		
	Was ticket distribution made at the behest No ☐ Yes ☒			If yes: O'Malley, Robin Facilities Manager			
	of agency official?			Official's Name (Last, First)			
3.	. Recipients						
	Use Section A to identify the agency's department or unit. Use Section B to identify an individual. Use Section C to identify an o					ify an outside organization.	
	A. Name of Agency, Department or Unit Number of Ticket(s)/ Pass(es) City of Fresno Mayors of 12		Ticket(s)/	Describe the public purpose made pursuant to the agency's policy			
			Employue Presignation				
	B. Name of Individua		Number of Ticket(s)/ Pass(es)		Identify one of the following	ng:	
				Ceremonial Role	Other Dial Role" or "Other" describe below:	Income	
				Ceremonial Role I	Other I	Income	
	C. Name of Outside Organization (include address and description)		Number of Ticket(s)/ Pass(es)	Describe the public purpose made pursuant to the agency's policy			
ī.	Verification I have read and upderstand FPPC Regul	ations 18944.1 an	elly Tre	ed that the distribution set fo	on. Dev. An	alyst 4/15/19	
	Signalure of Agency Head or Designee		Print Name		Title	(Montif, Day, Ye	