



**HOUSING AND COMMUNITY DEVELOPMENT
FAIR HOUSING NOTICE OF FUNDING AVAILABILITY (“NOFA”)
SCHEDULED FOR AUGUST 14, 2020 RELEASE**

Dear Prospective Community Service or Investment Partner:

On August 14, 2020, the City of Fresno Housing and Community Development Division (HCDD) plans to release a Fair Housing Notice of Funding Availability (NOFA) inviting interested nonprofit organizations and eligible governmental entities to submit proposals for the provision of Fair Housing services in the 2020–2021 Fiscal Year.

The NOFA will be seeking proposals for programs, services, projects, and activities that align with the Fair Housing project approved for funding in the 2020-2021 Annual Action Plan, and which address one or more of the recommended actions from the 2020 Analysis of Impediments to Fair Housing Choice. The proposed program, service, or activity must be eligible for funding pursuant to the U.S. Department of Housing and Urban Development (HUD) Community Development Block Grant (CDBG) Program.

NOFA application packages, forms, FAQs, Communications, and other resources will be posted to the HCDD website at www.fresno.gov/housing under the tab ‘Notice of Funding Available.’ Prospective applicants are encouraged to bookmark this web page and refer to it regularly during the application process for updates.

Important NOFA Dates (Tentative)

Please be advised that the schedule is subject to change. HCDD will make every effort to communicate these changes and expedite the NOFA release in order to allow sub-recipients to receive funding as early as possible.

Release of Fair Housing NOFA	Friday, August 14, 2020
NOFA Webinar	Thursday, August 20, 2020
Deadline for Submission of Proposals	4:00 PM, Friday, September 4, 2020
Deadline for Submission of Authorizing Resolutions	4:00 PM, Monday, September 21, 2020

Requests for information and technical assistance may be directed to Edward Chinevere, Senior Management Analyst, edward.chinevere@fresno.gov. General inquiries may be directed to HCDD@fresno.gov.